



# **DOME OF THE PANTHERS**

**Scroungers. Thursday nights. 6.00 PM 3 games of 5 ends**

**Single Entries ( \$10 each ) - 3 games x 5 ends. Muffti**

**Arrive from 5.15pm for 6.00pm start .**

**Open to all players all clubs.**

**PLAYING RULES for SCROUNGERS**

1. Each player will use 3 bowls only. Lead rolls the jack. The jack shall not be centred after being rolled. Minimum length required. Order of play redrawn for each end.
2. The Player named first on the scorecard will control the card and penalties. The second shall organise the order of play a via a stick draw before each end. ie 1- 2 - 3 - 4
3. The game will be of 5 ends, with a maximum of 4 players to each rink. 3 games total per night.
4. Points scored –  
 Nearest bowl to the jack =3 points  
 Second bowl =2 points  
 Third bowl =1 point **( NO UMPIRES - IF EQUAL OR YOU CAN NOT AGREE - TOSS A COIN FOR POINTS)**
5. Normal minimum length rink applies. If the lead bowler fails to roll the minimum length or rolls the jack out of bounds. Then the next bowler in turn rolls the jack. Then go back to selected order.
6. Bowls in the ditch do not count even if they are "touchers". If the Jack is ditched only the three closest bowls on the green count. If the kitty goes out of bounds it is re-spotted on the 2m.
7. When the Jack is ditched it is still live but its position shall not be shown by the Jack indicator.
8. A player is not permitted to go to inspect the head or enquirer as to the status of the head from players on the next rink. Players can not follow their bowls down the rink.
9. A 3 point penalty shall be incurred for:  
 a.Putting a bowl on the wrong bias. b.Putting a bowl out of bounds/in ditch c. rolling the kitty out of bounds/short.  
 d.Bowling out of turn. e.jacks rolled before order of play is called. f.causing the Jack to go out of bounds  
 g.Moving the mat before the last bowl has been delivered. h.Placing the mat on the wrong line.
10. At the conclusion of 5 ends new rinks are re-allocated. Forming a list from highest scorers to lowest. New groups of 4 (or 3). The top 4 scorers play together and then down the list until all players have a rink.

**put your name on the board at the club  
or text**

**Weekly prize Money for 1st, 2nd and 3rd. Money to be split equally if on the same points.**

**End of month accumulated score prize ( individuals scores added up for the moth )**